URBAN GAMES & AUGMENTED REALITY
A Creativity Studio Workshop

WHAT?
Develop a socially engaging urban game(s) supported by augmented reality technology.

WITH?
UNIVERSITY OF LJUBLJANA:
Faculty of Architecture,
Faculty of Computer and Information Science,
Faculty of Economics.
HUMBOLDT UNIVERSITY OF BERLIN:
Interdisciplinary Laboratory, GameLab Berlin
doc. dr. Or Ettlinger (UL), Lovrenc Košenina (UL),
dr. Christian Stein (HU Berlin),
Michael Pogorzhelskiy (HU Berlin).

WHEN?
February 19th - March 5th 2018, every day 09:30-18:00.

WHERE?
Faculty of Architecture, the Laboratory.

FOR?
All students of the University of Ljubljana and their friends.

REGISTER?
Until January 31st 2018
url.sio.si/zZS
Facebook event: Urban Games & Augmented Reality

Come, share, and expand your creative skills!